INTERNATIONAL FIGURE SKATING COMPETITION SILVER SKATE 2015, Kuopio, Finland

April 3 - 5, 2015

TECHNICAL REQUIREMENTS FOR A-CLASS

SPRINGS A girls/boys, born 2003 or later (ISU Evaluation)

Duration of program: 2 min 30 sec (+/- 10 sec)

Vocal music is allowed.

Maximum of 5 jump elements, one which must be Axel type of jump

- Max 2 jump combinations or jump sequences (only 1 jump combination with 3 jumps allowed)
- Min 3 different types of double jumps (all double jumps can be attempted)
- Every single or double jump can only be repeated once (They don't have to be in a combination or sequence

Maximum of 3 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 one position and one foot spin that can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Maximum of 1 step sequence that fully utilizes the ice

Minimum of 2 unsupported spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"

Program component factor: 1.2

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 0.5

<u>DEBS A girls/boys, born 1.7.2001 or later</u> (ISU Evaluation)

Duration of program: $3 \min (+/-10 sec)$ (girls), $3 \min 30 sec (+/-10 sec)$ (boys) Vocal music is allowed.

Girls max 10 elements, boys max 11 elements

Maximum of 6 (girls) / 7 (boys) jump elements, one which must be Axel type of jump

- Min 1 and max 3 jump combinations or jump sequences
- Every single, double or triple jump can only be repeated once (they don't have to be in a combination or sequence
- 1 jump combination with 3 jumps allowed, other combinations with max 2 jumps
- There should be 4 different double jumps in the program

Maximum of 3 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 camel spin with one change of foot and min 4 revolutions per foot (4+4)
- Girls: Layback spin, at least 5 revolutions
- Boys: 1 flying spin with min 5 revolutions in landing position, no change of foot or position

1 step sequence that fully utilizes the ice

Minimum of two spirals, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"

Program component factor: 1.5

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

A bonus will be rewarded for three highest 2A or triple jump elements

- $-1 \times 2A = +2,0$ points, $2 \times 2A = +4,0$ points
- $-1 \times 3 \text{ jump} = +3.0 \text{ points}, 2 \times 3 \text{ jump} = +6.0 \text{ points}, 3 \times 3 \text{ jump} = +9.0 \text{ points}$
- The maximum bonus score is +9,0 points
- Bonus elements are marked in the score sheet as following elements: BA1 or BA2 for axels, BH1 or BH2 or BH3 for triple jumps

NOVICE A girls/boys, born 1.7.2000 or later (ISU Evaluation)

Short Program

Duration of program: max 2 min 30 sec

Vocal music is allowed.

- 1. Axel or double axel
- 2. Double or triple jump precede by steps or other free skating movements
- 3. Jump combination (double-double / triple-double / double-triple), jumps must be different than a solo jump
- 4. Girls: Layback spin, min 6 revolutions; Boys: Camel spin or sit spin with only one change of foot, min 6 revolutions, cannot start with a jump
- 5. Combination spin with only one change of foot and at least one change of position, min 5 revolutions on each foot
 - there must be at least two basic positions held for two revolutions

- 6. Step sequence that fully utilizes the ice
- Unclassified jumps allowed

Program component factor: 0.8 (girls), 1.0 (boys)

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

A bonus will be rewarded for three highest 2A or triple jump elements

- $-1 \times 2A = +2.0$ points, $2 \times 2A = +4.0$ points
- $-1 \times 3 \text{ jump} = +3.0 \text{ points}, 2 \times 3 \text{ jump} = +6.0 \text{ points}, 3 \times 3 \text{ jump} = +9.0 \text{ points}$
- The maximum bonus score is +9,0 points
- Bonus elements are marked in the score sheet as following elements: BA1 or BA2 for axels, BH1 or BH2 or BH3 for triple jumps

Free Skating

Duration of program: 3 min (+/- 10 sec) (girls), 3 min 30 sec (+/- 10 sec) (boys) Vocal music is allowed

Girls 9 elements, boys 10 elements

Maximum of 6 jump elements (girls) / 7 jump elements (boys), one which must be Axel type of jump.

- Max 2 jump combinations or jump sequences
- Single and double jumps can be repeated only once, they don't have to be in a combination or sequence
- Only 2 jumps with two and a half (2 $\frac{1}{2}$) or 3 revolutions can be repeated once either in a jump combination or in a jump sequence. The same jump with two and a half (2 $\frac{1}{2}$) or 3 revolutions can only be repeated once.
- Only 1 jump combination may contain 3 jumps

Maximum of 2 different spins, level 4 elements are allowed

- 1 combination spin with at least 1 change of position, min 10 revolutions
 - there must be at least two basic positions held for two revolutions
- 1 flying spin or a spin with flying entry, minimum 6 revolutions

Maximum of 1 step sequence that fully utilizes the ice, level 4 step sequence is allowed

- Unclassified jumps allowed

Program component factor: 1.6 (girls), 2.0 (boys)

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

A bonus will be rewarded for three highest 2A or triple jump elements

- $-1 \times 2A = +2.0$ points, $2 \times 2A = +4.0$ points
- $-1 \times 3 \text{ jump} = +3.0 \text{ points}, 2 \times 3 \text{ jump} = +6.0 \text{ points}, 3 \times 3 \text{ jump} = +9.0 \text{ points}$
- The maximum bonus score is +9,0 points

- Bonus elements are marked in the score sheet as following elements: BA1 or BA2 for axels, BH1 or BH2 or BH3 for triple jumps

<u>JUNIOR A girls/boys, born 1.7.1995 or later</u> (ISU Evaluation)

Requirements according to ISU Regulations **Short and Free Skating Program**

SENIOR A ladies/men (ISU Evaluation)

Requirements according to ISU Regulations **Short and Free Skating Program**

TECHNICAL REQUIREMENTS FOR B-CLASS AND CATEGORIES WITH ONLY ONE CLASS

<u>CHICKS girls/boys, born 2006 or later</u> (Finnish Star Evaluation "Suorituksen arviointi")

Duration of program: max 2 min Vocal music is allowed.

- Single jumps only
- Axel or double jumps are not allowed
- 2 different spins (at least 3 revolutions)

CUBS girls/boys, born 2005 or later (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: max 2 min 30 sec Vocal music is allowed.

All single jumps

- Axel or attempt of Axel, which can be repeated
- Max 1 double jump, which can be repeated

3 different spins

- Min 4 revolutions/spin

1 Step sequence covering at least ½ of the ice

2 unsupported spirals

<u>SPRINGS B girls/boys, born 2003 or later</u> (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: 2 min 30 sec (+/- 10 sec)

Vocal music is allowed.

Maximum of 5 jump elements, one which must be Axel type of jump

- Min 1 double jump, but all double jumps can be attempted
- Max 2 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Single and double jumps can only be repeated once, but they don't have to be in a combination or a sequence

Maximum of 3 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 one position and one foot spin that can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Maximum of 1 step sequence that fully utilizes the ice

Minimum of 2 unsupported spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

<u>DEBS B ("Aluedebytantit") girls/boys, born 2002 or later</u> (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: max 3 min 10 sec

Vocal music is allowed.

Maximum of 6 jump elements, one which must be Axel type of jump

- Max 3 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Every single and double jump can only be repeated once

Maximum of 3 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 one position and one foot spin that can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Step sequence that fully utilizes the ice

- Unclassified jumps allowed

Minimum of 2 spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

NOVICE B girls/boys, born 1.7.1999 or later (ISU Evaluation)

Duration of program: 3 min +/- 10 sec (girls), 3 min 30 sec +/- 10 sec (boys) Vocal music is allowed.

Girls max 10 elements, boys max 11 elements

Maximum of 6 jump elements (girls) / 7 jump elements (boys), one which must be Axel type of jump

- Min 1 and max 3 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, other combinations with max 2 jumps
- Every single, double or triple jump can be repeated only once, but they don't have to be in a combination or sequence
- There should be 3 different kinds of double jumps in the program

Maximum of 3 different spins of a different nature

- One combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 one position and one foot spin that can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Step sequence that fully utilizes the ice

- unclassified jumps allowed

Minimum of two spirals, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in transitions
- Deduction 0.5 points per missing spiral (maximum -1.0), will be marked as "no/wrong spiral"

Program component factor: 1.5

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

<u>JUNIOR B girls/boys, born 1.7.1995 – 30.6.2001</u> (ISU Evaluation)

Short Program

Duration of program: max 2 min 50 sec

Vocal music is allowed.

- 1. Axel or double axel
- 2. Double or triple jump preceded by steps or other free skating movements
- 3. Jump combination (double-double), jumps must be different than a solo jump
- 4. Flying spin, min 6 revolutions in a landing position
- 5. Girls: Layback and/or sideways spin, min 6 revolutions; Boys: Change Camel spin or Change Sit spin, only one change of foot, min 5 revolutions in each foot
- 6. Combination spin with only one change of foot, min 5 revolutions on each foot (if a spin consists only 2 basic positions the level will no more than Level 1)

- 7. Step sequence that fully utilizes the ice
 - unclassified jumps allowed

Program component factor: 0.8

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

Free Skating

Duration of program: max 3 min 40 sec

Vocal music is allowed.

11 elements

Maximum of 7 jump elements, one which must be Axel type of jump.

- Min 1 and max 3 jump combinations or jump sequences
- Only 1 jump combination may contain 3 jumps, other combinations may contain only 2 jumps
- Every single, double or triple jump can only be repeated once, but they don't have to be in a combination or sequence

Maximum of 3 different spins of a different nature

- 1 combination spin with total min 10 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 spin in one position without change of foot, can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Maximum of 1 step sequence that fully utilizes the ice

- unclassified jumps are allowed

Program component factor: 1.6

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

<u>SENIOR B ladies/men, born 30.6.1999 or before</u> (ISU Evaluation)

Short Program

Duration of program: max 2 min 50 sec

Vocal music is allowed.

- 1. Axel or double axel
- 2. Double or triple jump preceded by steps or other free skating movements
- 3. Jump combination (double-double / triple-double / double-triple), jumps must be different than a solo jump

- 4. Flying spin, min 6 revolutions in a landing position
- 5. Ladies: Layback and/or sideways spin, min 6 revolutions; Men: Change Camel spin and/or Change Sit spin, only one change of foot, min 5 revolutions in each foot
- 6. Combination spin with only one change of foot, min 5 revolutions on each foot
 - there must be at least two basic positions held for two revolutions
- 7. Step sequence that fully utilizes the ice
 - -unclassified jumps are allowed

Program component factor: 0.8

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

Free Skating

Duration of program: max 3 min 40 sec

Vocal music is allowed.

11 elements

Maximum of 7 jump elements, one which must be Axel type of jump.

- Min 1 and max 3 jump combinations or jump sequences
- Only 1 jump combination may contain 3 jumps, other combinations may contain only 2 jumps
- Every single, double or triple jump can only be repeated once, but they don't have to be in a combination or sequence

Maximum of 3 different spins, all with different abbreviation

- 1 combination spin with total min 10 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 spin in one position without change of foot, can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Maximum of 1 step sequence that fully utilizes the ice

- unclassified jumps are allowed

Program component factor: 1.6

In the second half of the program, the base value of all jump elements will be multiplied by 1.1

Falling deduction: 1.0

TECHNICAL REQUIREMENTS FOR C-CLASS

NOVICE C ("Aluenoviisit") girls/boys, born 2000 or later JUNIOR C ("Aluejuniorit") girls/boys, born 1995 or later (Finnish Star Evaluation ("Laajennettu tähtiarviointi")

Duration of program: max 3 min 10 sec

Vocal music is allowed.

Maximum of 6 jump elements, one which must be Axel type of jump

- Max 3 jump combinations or jump sequences
- 1 jump combination with 3 jumps allowed, another combination with max 2 jumps
- Every single and double jump can only be repeated once

Maximum of 3 different spins of a different nature

- 1 combination spin with min 8 revolutions, with or without a change of foot
 - there must be at least two basic positions held for two revolutions
- 1 one position and one foot spin that can be started with a jump, min 5 revolutions
- 1 spin of different abbreviation than the two mentioned above

Step sequence that fully utilizes the ice

- Unclassified jumps allowed

Minimum of 2 spiral positions, both must be on an edge and the other one must be at least 3 seconds

- Spirals will be evaluated in "steps, spirals and transitions"
- Deduction 0.5 points per missing spiral (maximum -1.0)

STARLETS ("Taitajat") girls/boys, born 2004-2006 / 2001-2003 / 2000 and before (Finnish Star Evaluation "Laajennettu tähtiarviointi")

Duration of program: max 2 min 30 sec

Vocal music is allowed.

Max 5 jump elements

- Axel type of jump can be attempted
- No double or triple jumps allowed

Max 3 spins

1 step sequence covering at least ½ of the ice

Min 2 spirals

TECHNICAL REQUIREMENTS FOR ADULT CATEGORIES

AGE CATEGORIES

The following age categories apply to all Free Skating events.

All events will be grouped by level. ISU scoring system will be used in all categories.

Based on the number of entries, age classes may be combined.

Young Adults 18 yrs - 28 yrs

skaters born between July 1st, 1986 and June 30th, 1996

Class I 28 yrs -38 yrs

skaters born between July 1st, 1976 and June 30th, 1986

Class II 38 yrs -48 yrs

skaters born between July 1st, 1966 and June 30th, 1976

Class III 48 yrs -58 yrs

skaters born between July 1st, 1956 and June 30th, 1966

Class IV skaters 58 yrs - 68 yrs

born between July 1st, 1946 and June 30th, 1956

Class V skaters 68 yrs - 78 yrs

born between July 1st, 1936 and June 30th, 1946

Elite Masters Free Skating

Skaters signing up for this category will compete against other Elite Masters Free Single Skaters. The technical requirements are the same as those for the category "Masters Free Single Skating".

Masters Free Skating

Duration of program: max 3 min. 10 sec., but may be less. VOCAL MUSIC MAY BE USED

A competitor in the Masters Free Skating event must perform a well-balanced program that may contain:

A maximum of seven (7) jump elements, one of which must be an Axel type jump. Single, double and triple jumps are permitted.

- Any jump can be repeated only once and this repetition must be done either in a jump combination or in a jump sequence.
- A jump combination may consist of the same or another single, double or triple jump.
- There may be up to three jump combinations or jump sequences in the Free Program.

- One jump combination could consist of up to three (3) listed jumps, the other two up to two (2) listed jumps.
- A jump sequence may consist of any number of jumps of any number of revolutions that may be linked by non-listed jumps like mazurkas, etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no steps/ turns, crossovers or stroking during the sequence. However, only the two jumps with the highest value will count. Please note that a half-loop in combination or in a sequence with any other listed jump will be called as a listed jump (1 Lo.) Non-listed jumps may be included in the program as part of connecting footwork.

A maximum of three (3) spins of a different abbreviation, one of which must be a spin combination with a change of foot and one must be a flying spin.

- The spins must have a required minimum number of revolutions: five (5) for the flying spin with no change of foot after landing, five (5) for the spin with only one position and no change of foot and five (5) for the spin combination with no change of foot and eight (4 + 4) for the spin combination with change of foot or spin in one position with a change of foot.
- There must be a minimum of two (2) revolutions in each position or the position will not be counted.

A maximum of one step sequence (StSq), fully utilizing the ice surface.

<u>A Choreographic Sequence</u> which consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.

- The Sequence commences with the first move and is concluded with the last move of the Skater.
- The pattern is not restricted.
- A Choreographic Sequence has a base value and will be evaluated by the judges in GOE only.
- The Choreographic Step Sequence has to be performed later than the step sequence.
- Only the first executed attempt of a step sequence or choreographic sequence will contribute to the technical score.

Program component factor: 1.6

Gold Free Skating

Duration of program: max 2 min 40 sec., but may be less. VOCAL MUSIC MAY BE USED.

A competitor in the Adult Gold Free Skating event must perform a well-balanced program that may contain:

<u>A maximum of six (6) jump elements</u>, consisting of any single or double jumps (including a single Axel) except double Flip, double Lutz and double Axel.

- No triple jumps are permitted.
- Any jump can be repeated only once and this repetition must be done either in a jump combination or in a jump sequence.

- A jump combination may consist of the same or another single or double jump with the exclusion of the jumps as above.
- There may be up to three jump combinations or jump sequences in the Free Program.
- One jump combination could consist of up to three (3) listed jumps, the other two up to two (2) listed jumps.
- A jump sequence may consist of any number of single and double jumps, excluding a
 double Flip, a double Lutz, a double Axel and all triple jumps, that may be linked by nonlisted jumps like mazurkas, etc. and/or hops immediately following each other while
 maintaining the jump rhythm (knee); there can be no turns/steps, crossovers or stroking
 during the sequence. However, only the two jumps with the highest value will count.
 Please note that a half-loop in combination or in a sequence with any other listed jump will
 be called as a listed jump (1 Lo.)
- Non-listed jumps may be included in the program as part of connecting footwork, preceding single or double jumps.

A maximum of three (3) spins of a different abbreviation, one of which must be a spin combination with a change of foot and one must be a flying spin.

- The spins must have a required minimum number of revolutions: four (4) for the flying spin with no change of foot after landing, four (4) for the spin with only one position and no change of foot and four (4) for the spin combination with no change of foot and eight (4 + 4) for the spin combination with change of foot or spin in one position with a change of foot.
- There must be a minimum of two (2) revolutions in each position or the position will not be counted.

A maximum of one choreographic step sequence (ChSq), covering the full ice surface.

- A Choreographic Sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
- The Sequence commences with the first move and is concluded with the last move of the Skater.
- The pattern is not restricted.
- A Choreographic Sequence has a base value and will be evaluated by the judges in GOE only.

Program component factor: 1.6

Silver Free Skating

Duration of program: max 2 min. 10 sec., but may be less. VOCAL MUSIC MAY BE USED.

A competitor in the Adult Silver Free Skating event must perform a well-balanced program that may contain:

<u>A maximum of five (5) jump elements</u>. The single Axel and all other single jumps are permitted. No double jumps or triple jumps are permitted.

- Any jump can be repeated only once and this repetition must be done either in a jump combination or in a jump sequence

- A jump combination may consist of the same or another single jump.
- There may be up to three jump combinations or jump sequences in the Free Program.
- One jump combination could consist of up to three (3) listed jumps, the other two up to two (2) listed jumps.
- A jump sequence may consist of any number of single jumps that may be linked by non-listed jumps like mazurkas, etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no turns/steps, crossovers or stroking during the sequence. However, only the two jumps with the highest value will count. Please note that a half-loop in combination or in a sequence with any other listed jump will be called as a listed jump (1 Lo.)

A maximum of three (3) spins of different abbreviations, one of which must be a spin combination.

- The spins must have a required minimum number of revolutions: three (3) for the flying spin with no change of foot after landing, three (3) for the spin with only one position and no change of foot and four (4) for the spin combination with no change of foot and eight (4 + 4) for the spin combination with change of foot or spin in one position with a change of foot.
- There must be a minimum of two (2) revolutions in each position or the position will not be counted.

A maximum of one choreographic step sequence (ChSq), covering at least half of the ice surface.

- A Choreographic Sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
- The Sequence commences with the first move and is concluded with the last move of the Skater.
- The pattern is not restricted.
- A Choreographic Sequence has a base value and will be evaluated by the judges in GOE only.

Program component factor: 1.6

Bronze Free Skating

Duration of program: max 1 min. 50 sec., but may be less. VOCAL MUSIC MAY BE USED.

A competitor in the Adult Bronze Free Skating event must perform a well-balanced program that must contain:

<u>A maximum of four (4) jump elements</u>. Only single jumps are permitted, no Axel type jump, no double or triple jumps can be included.

- Any jump can be repeated only once and this repetition must be done either in a jump combination or in a jump sequence.
- A jump combination may consist of the same or another single jump.
- There may be up to three jump combinations or jump sequences in the Free Program. One jump combination could consist of up to three (3) listed jumps, the other two up to two (2) listed jumps.
- A jump sequence may consist of any number of single jumps that may be linked by non-

listed jumps like mazurkas, etc. and/or hops immediately following each other while maintaining the jump rhythm (knee); there can be no turns/steps, crossovers or stroking during the sequence. However, only the two jumps with the highest value will count. Please note that a half-loop in combination or in a sequence with any other listed jump will be called as a listed jump (1 Lo.)

A maximum of two (2) spins of a different abbreviation.

- The spins must have a required minimum number of revolutions: three (3) for the spin with only one position and no change of foot and four (4) for the spin combination with no change of foot and six (3 + 3) for the spin combination with change of foot.
- Flying spins are not permitted.
- There must be a minimum of two (2) revolutions in each position or the position will not be counted.

A maximum of one (1) choreographic step sequence (ChSq), covering at least half of the ice surface.

- A Choreographic Sequence consists of any kind of movements like steps, turns, spirals, arabesques, spread eagles, Ina Bauers, hydroblading, transitional (unlisted) jumps, spinning movements etc.
- The Sequence commences with the first move and is concluded with the last move of the Skater.
- The pattern is not restricted.
- A Choreographic Sequence has a base value and will be evaluated by the judges in GOE only.

Program component factor: 1.6

Artistic Free Skating

Competition will be held at the Elite Masters, Masters, Gold, Silver and Bronze level for Men and Ladies.

Duration of program:

Gold, Silver, Bronze: max 1 min. 40 sec., but may be less. Elite Masters, Masters: max 2 min. 10 sec., but may be less.

The Elite Masters category is intended for those skaters who competed previously at the junior or senior level in national or international competition, but is not mandatory for such skaters. Vocal music is permitted.

The artistic event will be judged only on the basis of Presentation

Components (program components):

- Skating skills
- Transitions
- Performance/Execution
- Choreography/Composition
- Interpretation/Timing

There will be no technical panel and no technical mark given.

The artistic program consists of a variety of skating moves selected for their value in enhancing the skater's interpretation of the music rather than for their technical difficulty. Skaters will be judged on their ability to interpret the music and develop a theme by using their skating skills.

The artistic free skate is a competitive program which must include elements of the sport of figure skating:

- At least one (1) but a maximum of two (2) single jumps
- At least one (1) but a maximum of two (2) spins MUST be included.
- No axel jump or double jumps are allowed.
- No combination jumps are allowed.
- Credit for jumps and spins is based solely on the ability of such movements to enhance the chosen theme and support the music.
- Credit will not be given for their technical difficulty.

The program must be developed through skating skill and quality rather than through non-skating actions such as sliding on one knee or excessive use of toe steps which should be used only to reflect the character of the program and to underline the rhythm and nuances of the chosen music. The skater must not remain in one place for more than five (5) seconds.

Any element exceeding the maximum number as set forth above will be judged as an illegal element (1.0 deduction); if there is no jump or no spin element included or only a jump and no spin or vice versa a deduction for a "missing element" of 1.0 will be made. The Referee is responsible for such deductions.

Costumes should be simple, tasteful and selected to enhance the performance by appropriately reflecting the character of the music and theme.

Props may not be used in any part of the artistic programs. Any item that is held in the hand or removed during the performance is considered a prop. Thus, for example, a hat worn throughout the program is not considered to be a prop, but if it is intentionally removed during the performance it is considered a prop. Objects on the ice, thrown in the audience, placed on the boards or on the judges table are not permitted. Costumes that contain particles that may mar or leave anything on the ice surface (feathers, boas, excessive beading) are considered unsafe and are not permitted. The Referee is responsible for prop deductions.

Illegal elements:

- Somersault type jumps
- Lying on the ice and prolonged and/or stationary kneeling on both knees on the ice

Program component factor: 1.6